

EMBARGOED UNTIL @ 6:00 AM PDT / 9:00 AM EDT / 3:00 PM CEST



## Dual Universe developer surpasses \$22.6M in total fundraising amidst industry-leading technological advances and international expansion

PARIS, FRANCE - June 11th, 2019 - Today, French video game developer Novaquark finalizes an additional \$11.2M fundraising deal, led by Andurance Ventures and Azom Partners. This nearly doubles the company's previous total funding as of August 2018 (\$11.4M), for a total of \$22.6M which includes Novaquark's noteworthy crowdfunding revenue as the 3rd largest video game Kickstarter worldwide in 2016.

This new round of funding aims to support the development of Novaquark's ambitious and anticipated massively multiplayer online game, *Dual Universe*, which seeks to revolutionize online entertainment. In contrast to the prevailing industry stance, **Novaquark empowers players to create the content** and the stories that populate *Dual Universe's* digital world. Driven by a strong belief in the creativity of its community, *Dual Universe* proposes a vast sci-fi world where everything is editable, and where sprawling cities, lunar outposts, space colonies and giant space stations are entirely built by the players. The game is set to realize an old dream and deliver on the promise of an **alternate virtual life**, in which players all share the same world and engage in trade, warfare, exploration and social activities without being constrained by the narrative designed by the game makers.

Novaquark's proprietary **Continuous Single-Shard** server technology is core to the promise of a shared digital world, hosting an unprecedented number of individuals at the same time. With its recently [successful tech demonstration](#) involving an industry record of **30,000 simulated players on the same planet**, the company continues to demonstrate its ability to realize the vision behind *Dual Universe*. Today's fundraising announcement highlights investors' continued support for Novaquark's vision to disrupt the entertainment industry, and confidence in its capacity to fulfil that vision. In order to maintain its momentum, Novaquark intends to bolster its presence in Canada by hiring at its newly created Montréal studio, becoming a part of one of the most acclaimed game development communities in the world.

"*Dual Universe* is more than just a game, it's a metaverse: an alternative world where millions of individuals can reinvent themselves and build a new virtual society", says Jean-Christophe Baillie, Founder of Novaquark and Creative Director of *Dual Universe*. "As we continue to constantly exceed our ambitions, we are proud to share that vision with our investors, whose unwavering support will allow us to further accelerate the growth of Novaquark."

*Dual Universe* is available now in its Alpha 1 phase, with Alpha 2 slated to arrive mid 2019. The beta and final release are planned for 2020 (see here for the [roadmap](#)). For the latest updates on all things *Dual Universe*, visit the [official website](#), and follow the game on [Twitter](#), [Facebook](#), [Discord](#), [Reddit](#), and [YouTube](#).

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### **About Novaquark**

Novaquark's goal is to create the first virtual online civilization, enabling potentially millions of players to shape and share a metaverse of their own, together, at a scale never seen before. A world with meaning, where everything you do matters and has a permanent impact. Novaquark, composed of veterans from Sony, Apple, Epic Games and Bioware, is on a mission to bring a new generation of MMO through science, expertise and technological innovation.

### **Game Info**

**Name:** Dual Universe

**Genre:** Sci-fi sandbox MMO

**Developer:** Novaquark

**Platforms:** PC (Windows)

**Version:** Alpha 1

### **Media Contact**

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